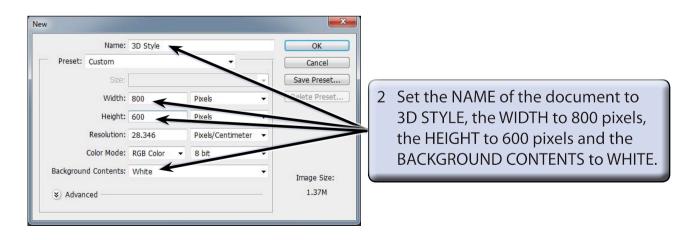
Creating 3D Styles

You can set accurate three-dimensional styles and effects on a object then save those effects as a STYLE so that they can be applied to other objects and text. The process involves gradually adding styles to the shape until a realistic 3D look is obtained. In this case the following gold crown will be created and the styles used to produce it saved.



Starting a New Document

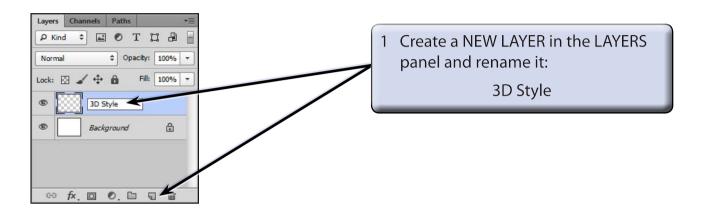
1 Load Photoshop or close the current files then display the FILE menu and select NEW.

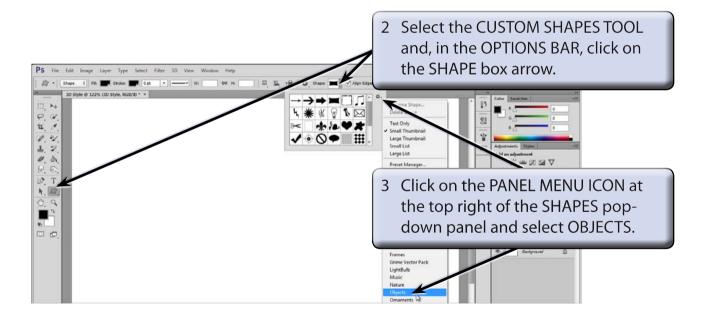


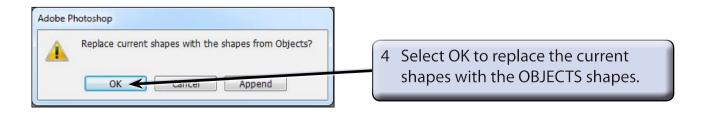
3 Select OK to start the document and check that the screen is set to the ESSENTIALS workspace.

Drawing the Custom Shape

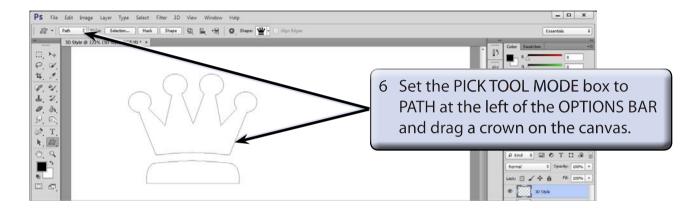
One of Photoshop's custom shapes will be used to create the object, although you could use the FREEFORM PEN TOOL to create your own shape. It is best to use a shape with a few curves or circles so that you can more easily view the 3D sections.









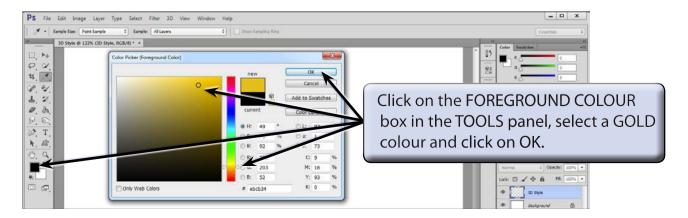


PATH needs to be selected in the PICK TOOL MODE box of the OPTIONS BAR so that just the outline of the shape is produced, not a filled shape.

Selecting the Colour

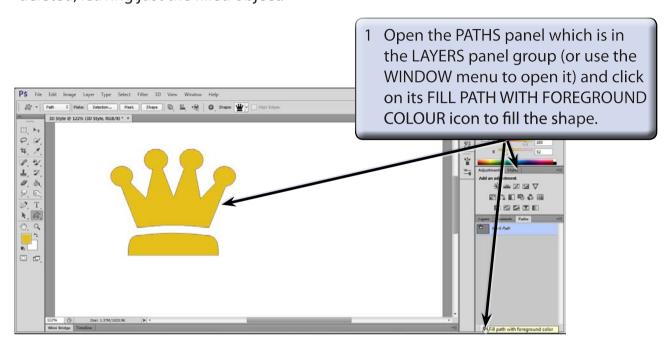
NOTE:

In this case a gold shade will be used to fill the crown then variations of the gold will be used to produce the three-dimensional effect.



Filling the Object

A solid object needs to be produced so that there is no black outline included in the shape. To achieve this, just the path of the object can be selected, the path filled then deleted, leaving just the filled object.



2 The path can now be deleted so that the shape is just a solid object.

